# Adding breakpoints

A breakpoint is set on an executable line of a program. If the breakpoint is enabled when you debug, the execution suspends before that line of code executes.

To add a breakpoint point, double click the marker bar located in the left margin of the **C/C++ Editor** beside the line of code where you want to add a breakpoint. A dot  is displayed in the marker bar and in the **Breakpoints** view, along with the name of the associated file.



For more information on marker bar icons, see **Workbench User Guide > Reference > User interface information > Icons and buttons > Editor area marker bar**.



[C/C++ Development perspective](http://docs.google.com/concepts/cdt_c_over_cdt.htm)



[Working with breakpoints and watchpoints](http://docs.google.com/cdt_o_brkpnts_watch.htm)



[Run and Debug dialog box](http://docs.google.com/reference/cdt_o_run_dbg_pages.htm)

